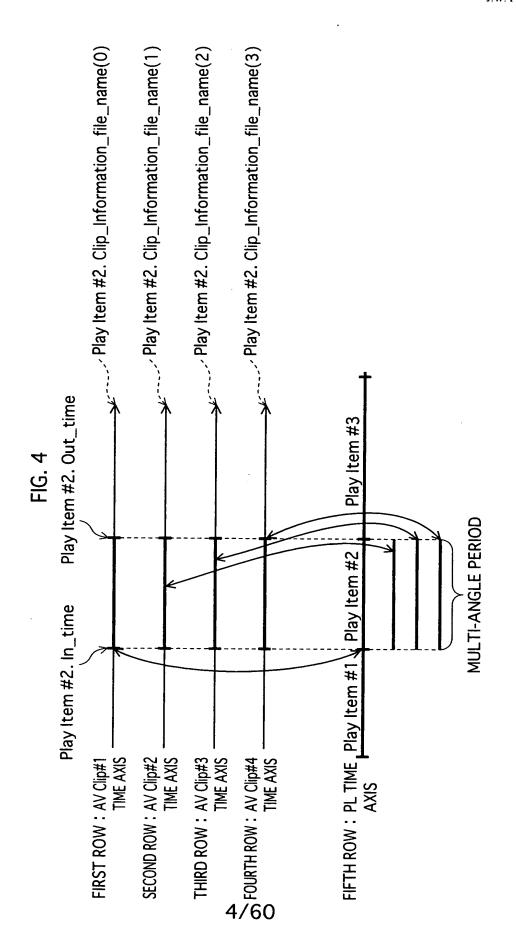
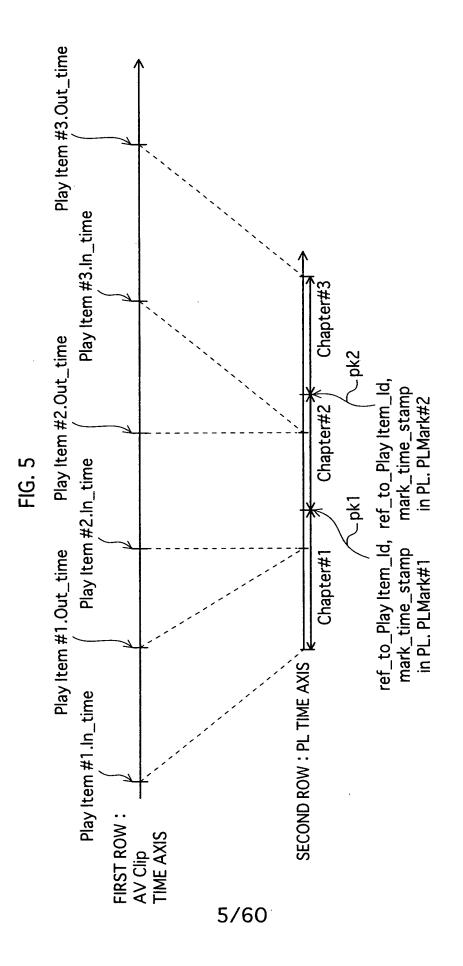
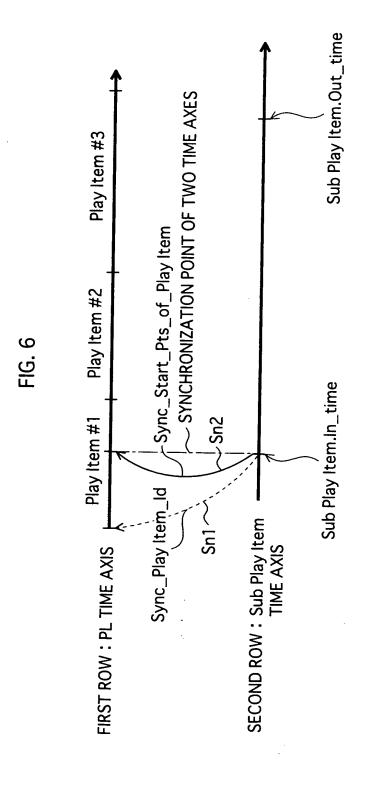


FIG. 3







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FIG. 7A

## ZZZZZ.BDMV

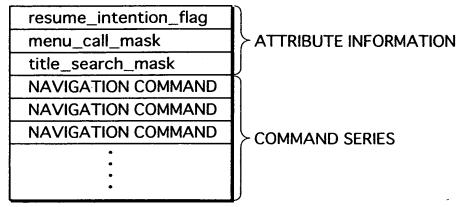
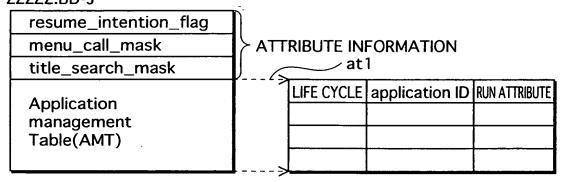
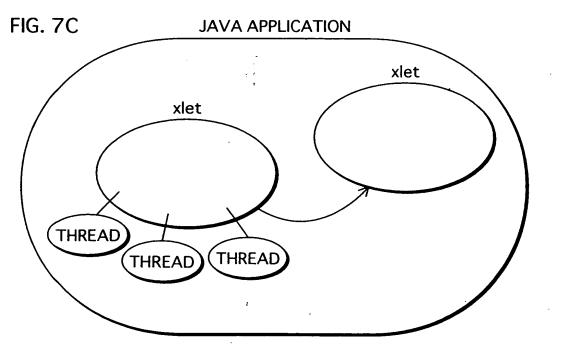
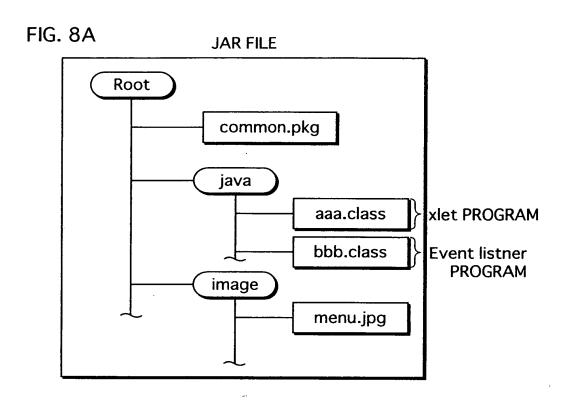
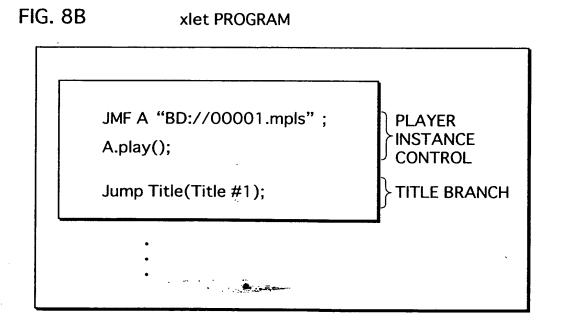


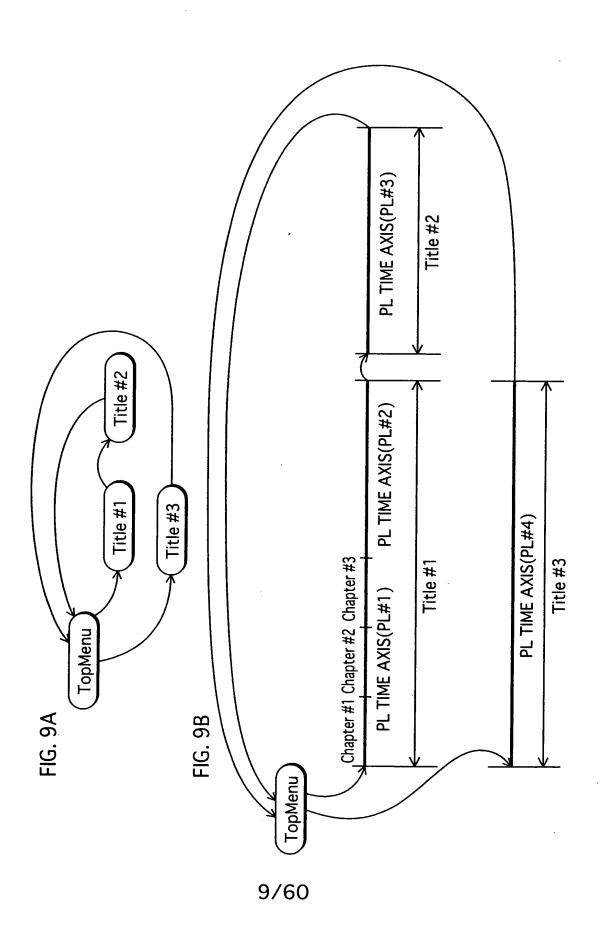
FIG. 7B ZZZZZ.BD-J

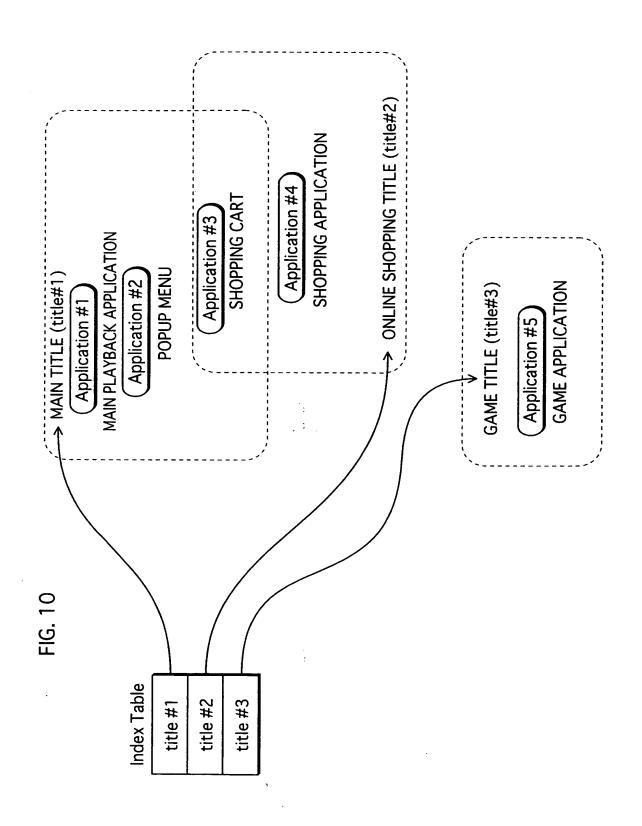


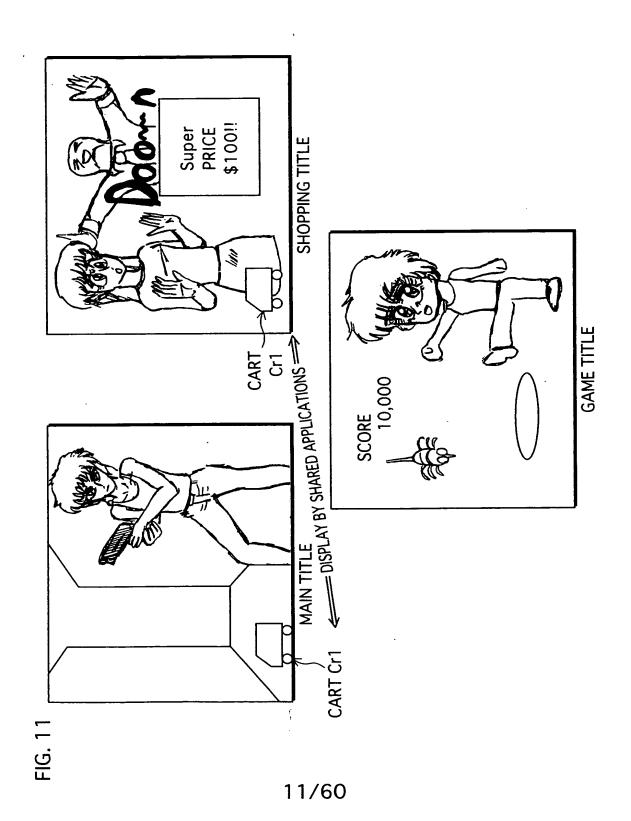


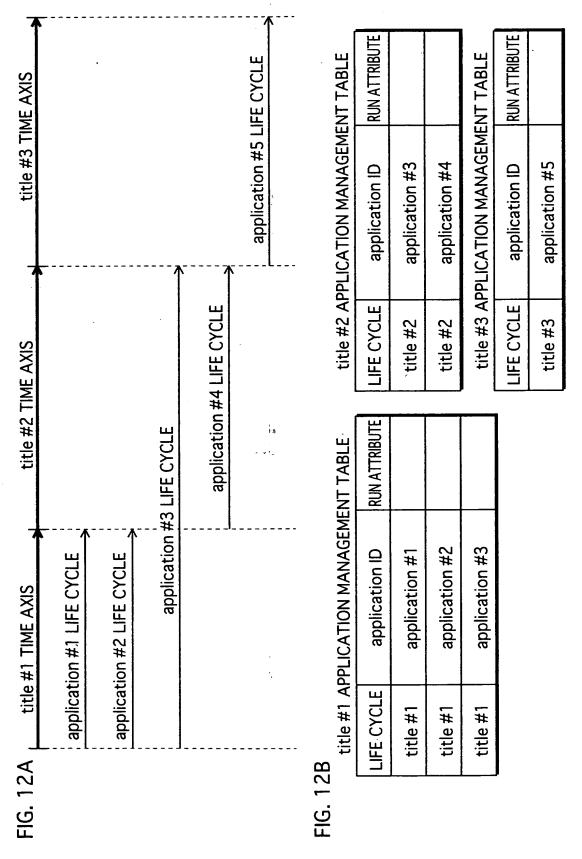












title #2 TIME AXIS **RUN ATTRIBUTE RUN ATTRIBUTE** Persistent **Persistent** AutoRun AutoRun erminate Terminate title #1 APPLICATION MANAGEMENT TABLE title #2 APPLICATION MANAGEMENT TABLE application #2 application ID application #3 application ID application #3 application #1 application #1 LIFE CYCLE application #2 LIFE CYCLE application #3 LIFE CYCLE title #1 TIME AXIS LIFE CYCLE LIFE CYCLE title #1 title #1 title #2 title #1 Run Call FIG. 13A FIG. 13B Run Run

**RUN ATTRIBUTE RUN ATTRIBUTE Persistent Persistent** Suspend title #3 APPLICATION MANAGEMENT TABLE title #2 APPLICATION MANAGEMENT TABLE application #2 application #2 application #1 application ID application ID LIFE CYCLE LIFE CYCLE title #2 title #2 title #3 **RUN ATTRIBUTE** AutoRun AutoRun title #1 APPLICATION MANAGEMENT TABLE application ID application #2 application #1 LIFE CYCLE title#1 title #1 FIG. 14A

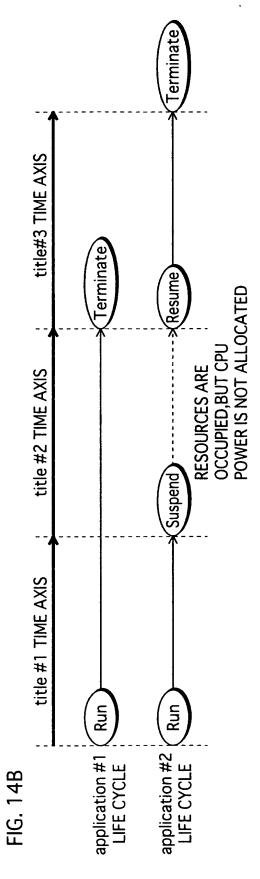
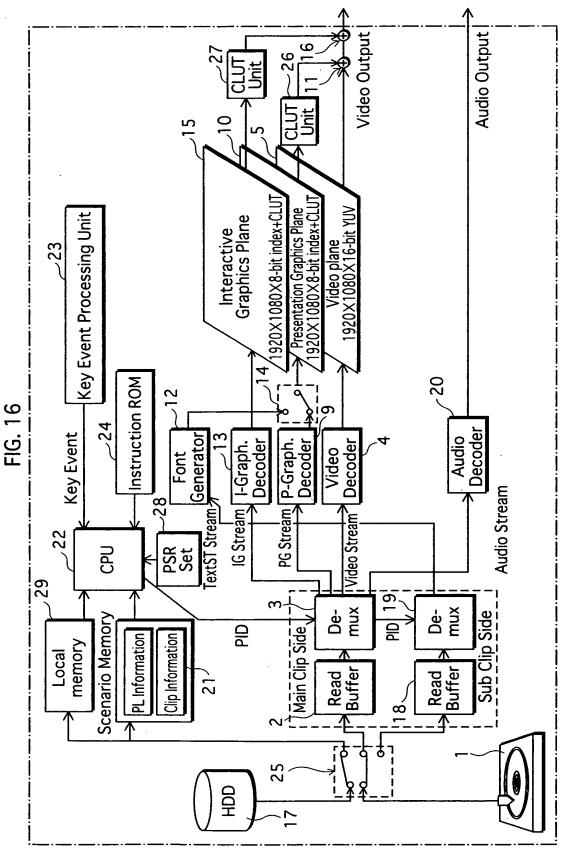


FIG. 15

CHANGE IN APPLICATION STATUS ACCORDING TO RUN ATTRIBUTES

			Run Attribute	
		Persistent	AutoRun	Suspend
::	Not Run	Maintain status without performing operation	Run Application	Maintain status without performing operation
Application Status in Previous Title	Running	Maintain status without Maintain status withou performing operation	4	Suspend
	Suspend	Resume	Resume	Maintain status without performing operation



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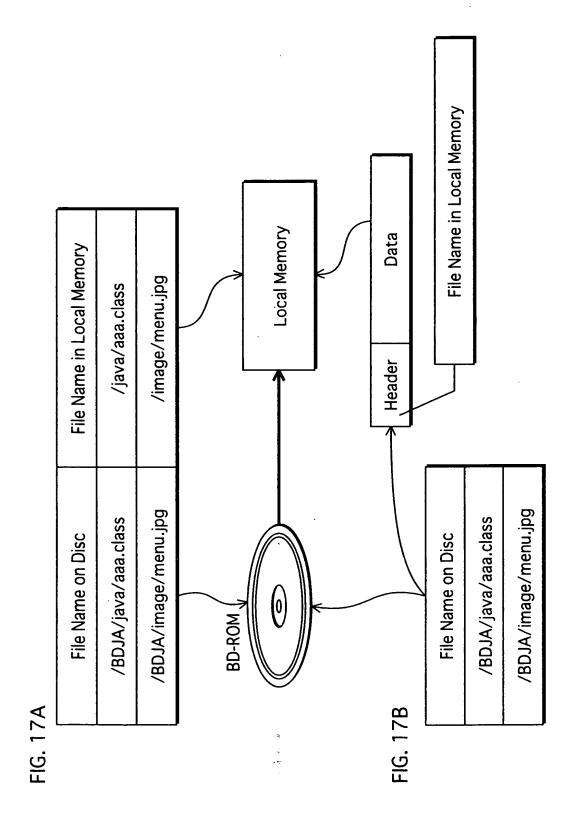


FIG. 18

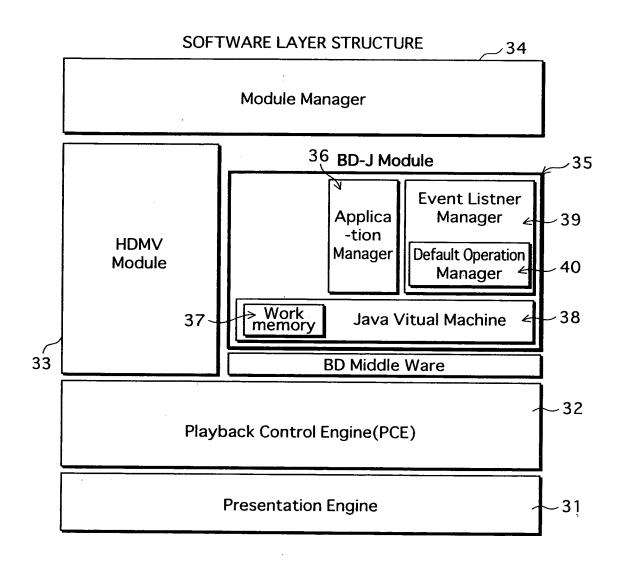
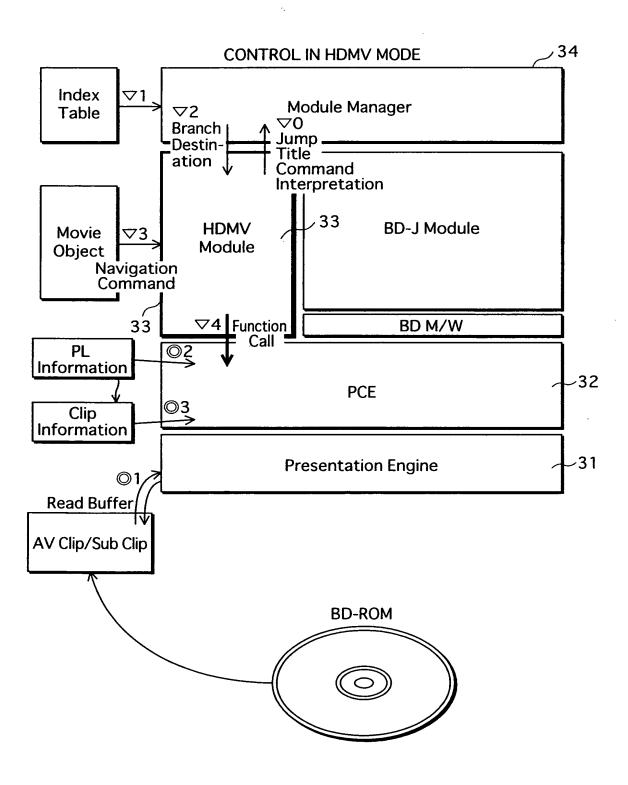
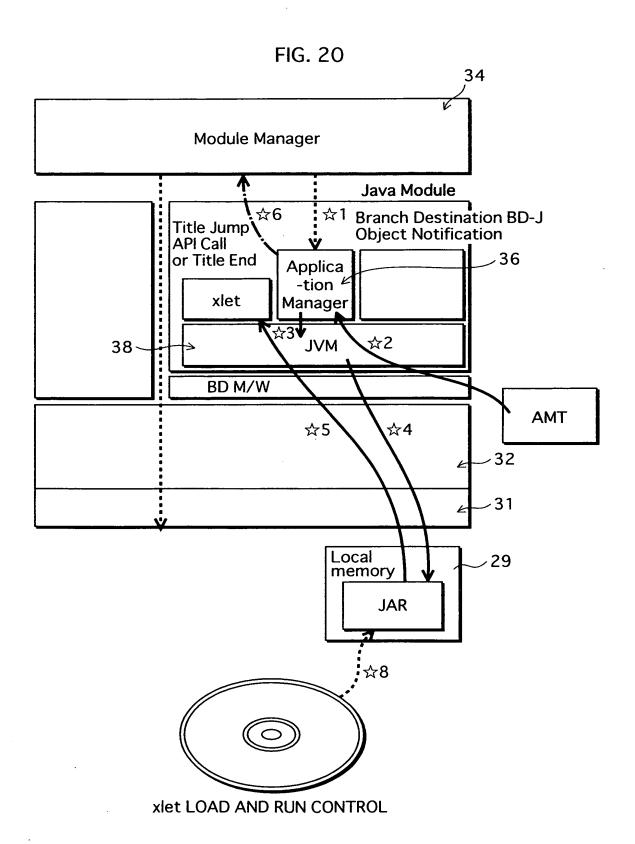
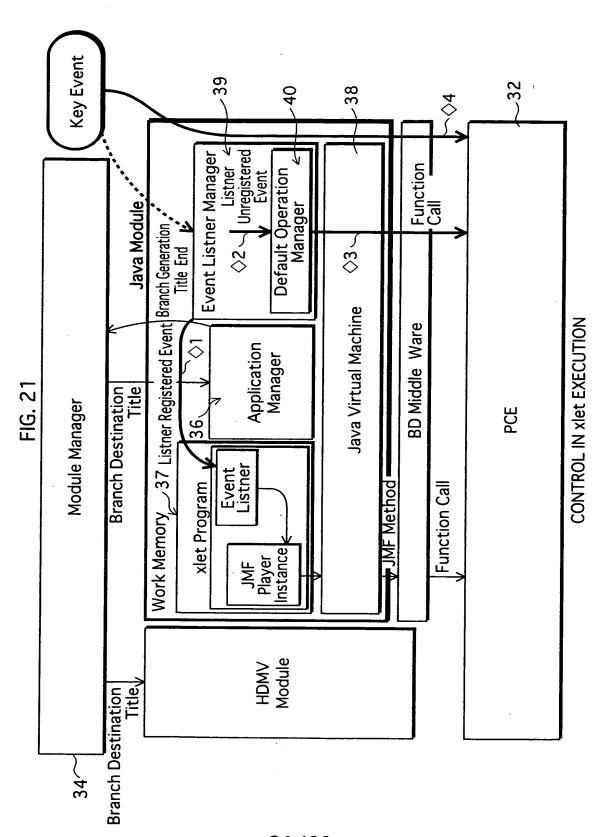


FIG. 19



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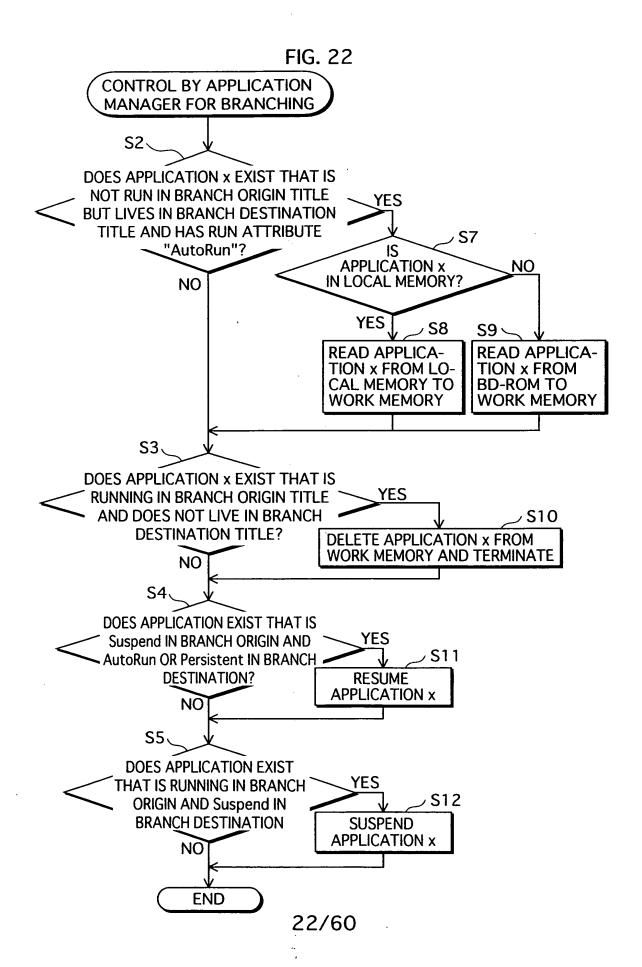
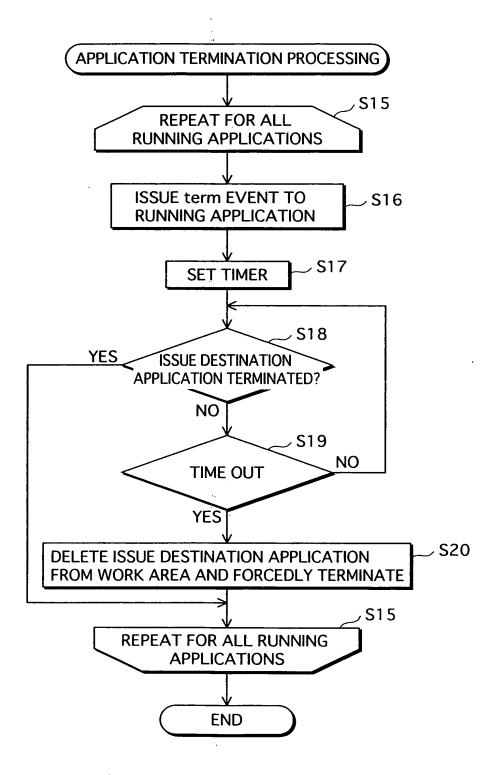
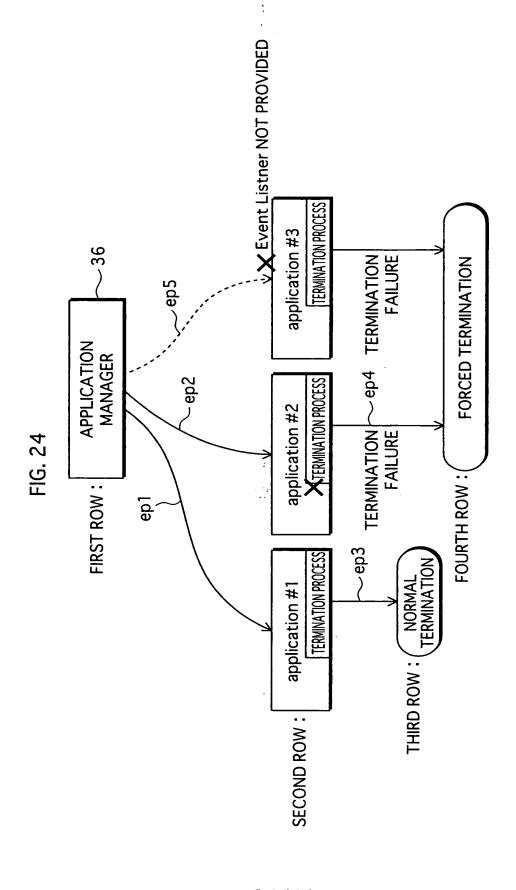
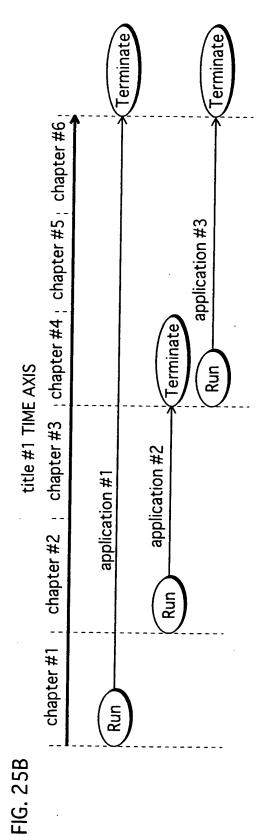


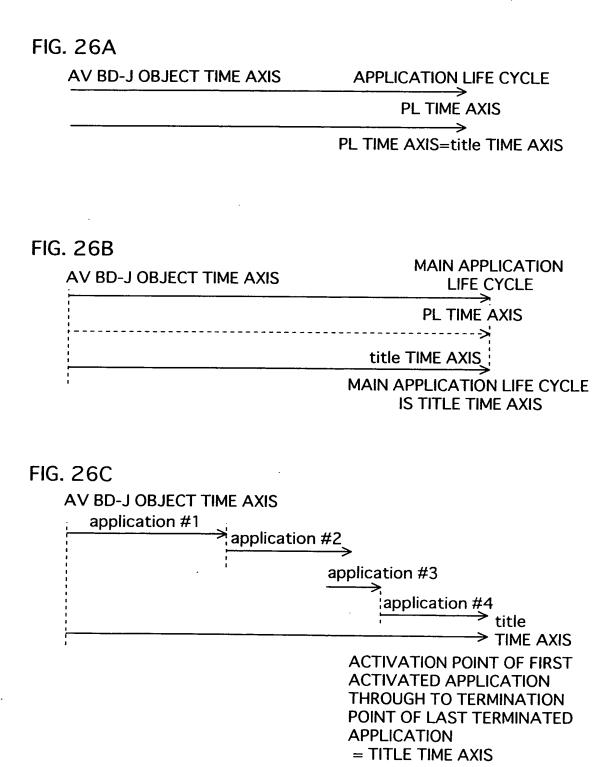
FIG. 23

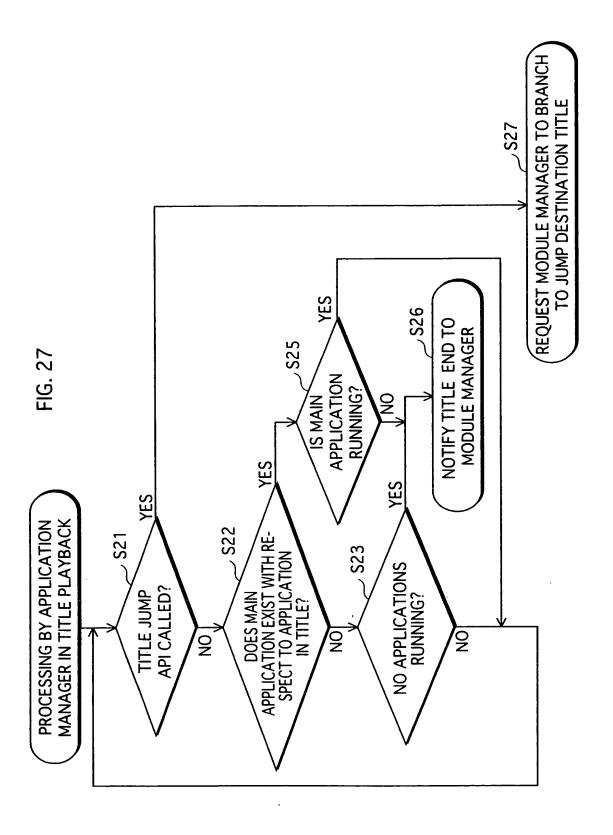


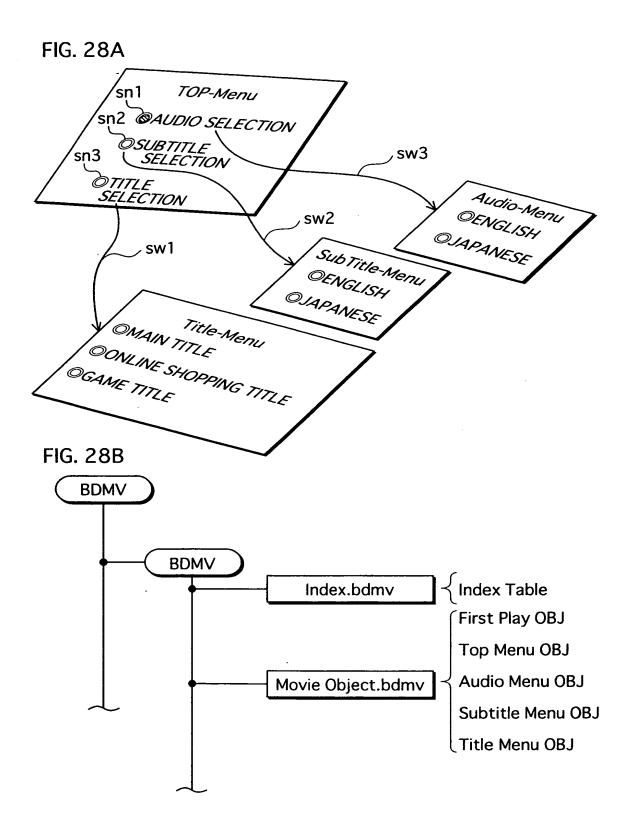


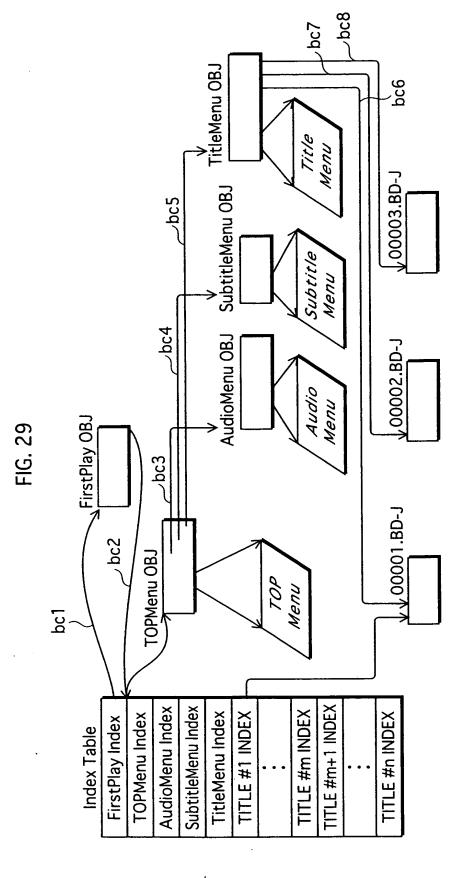
RUN ATTRIBUTE RUN PRIORITY LEVEL 128 128 255 AutoRun AutoRun AutoRun APPLICATION MANAGEMENT TABLE application #2 application ID application #3 application #1 title #1: chapter #4-#6 title #1: chapter #2-#3 LIFE CYCLE title #1 FIG. 25A











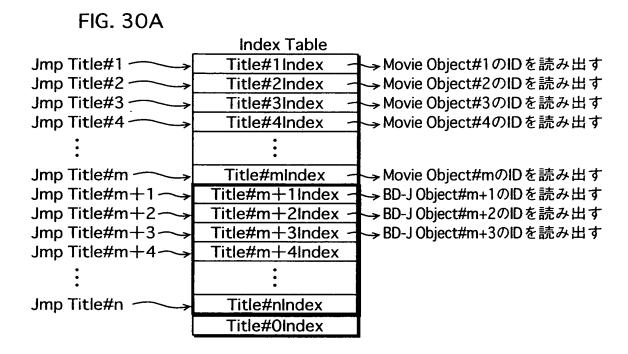
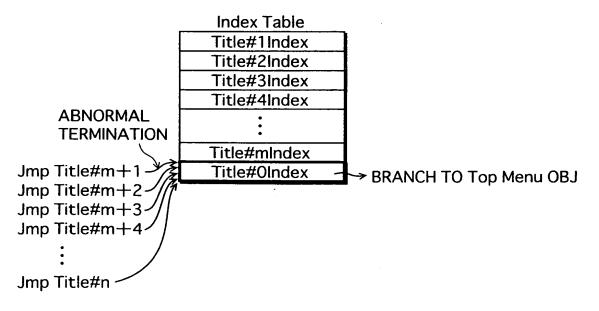
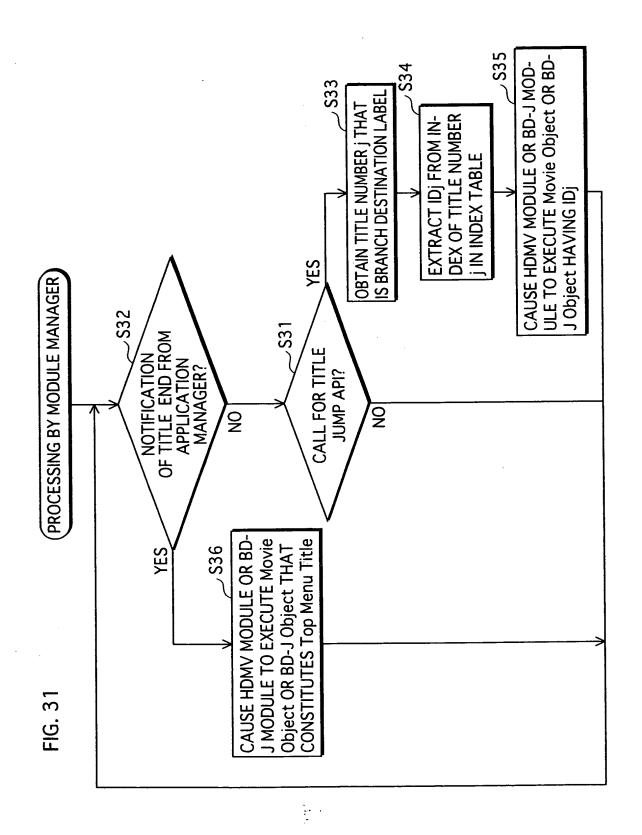
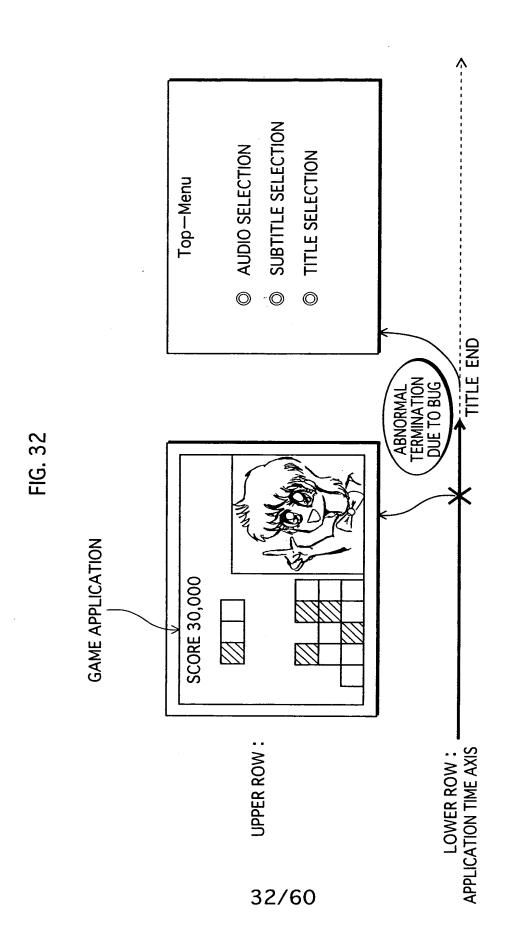
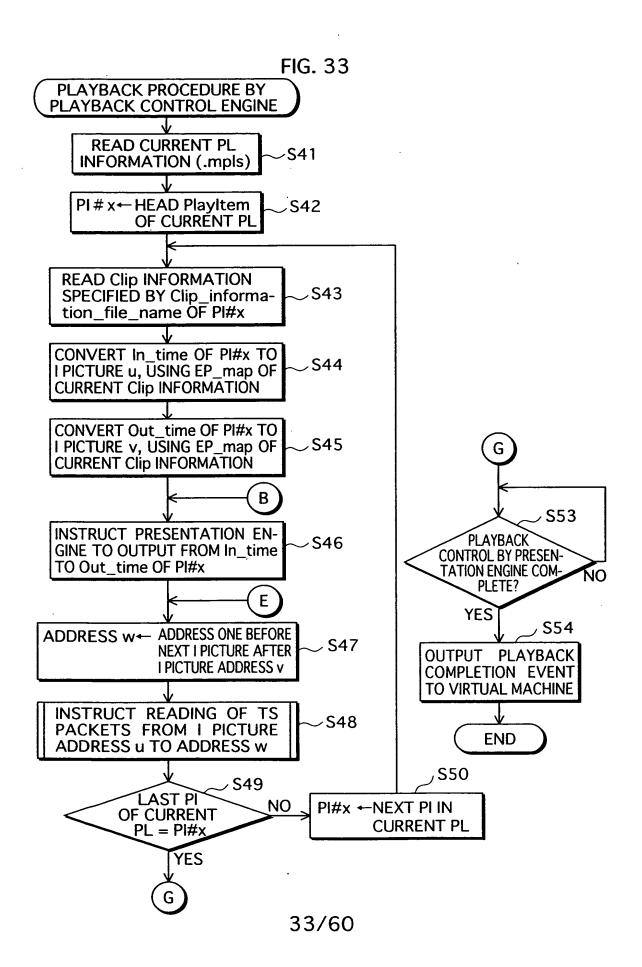


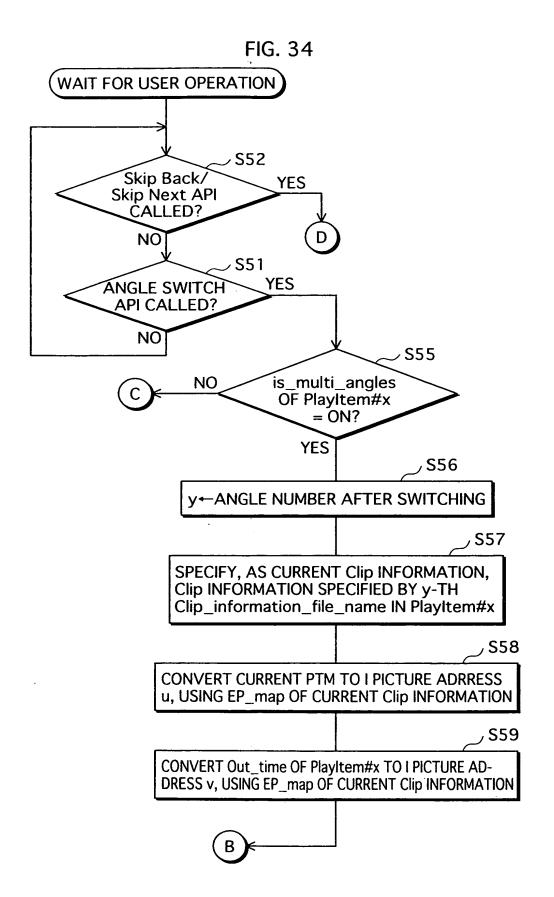
FIG. 30B EXCEPTIONAL PROCESSING IN BD-J OBJECT EXECUTION

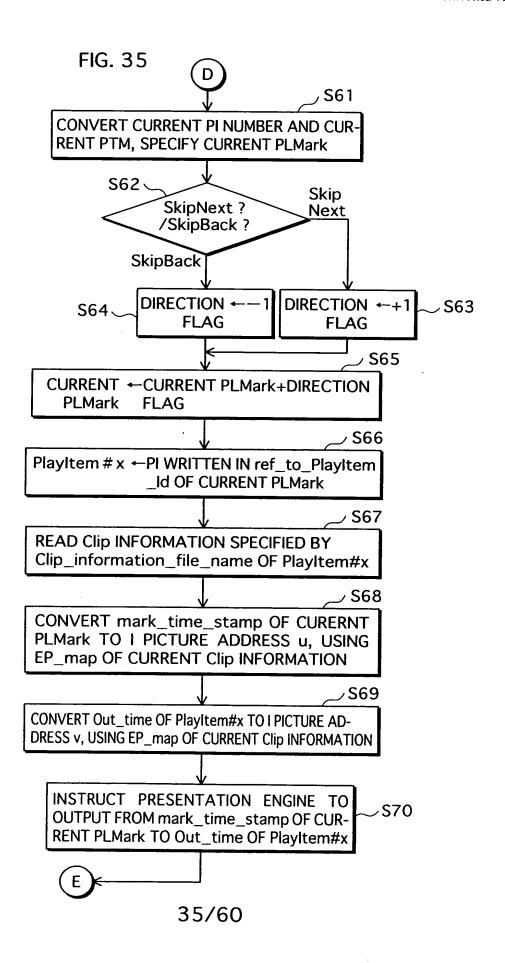












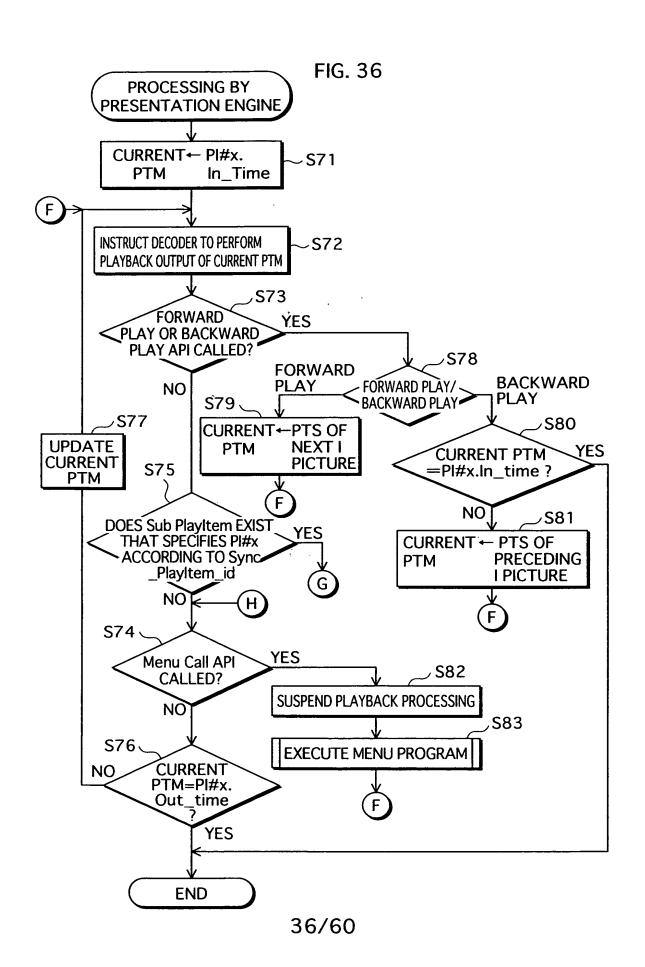
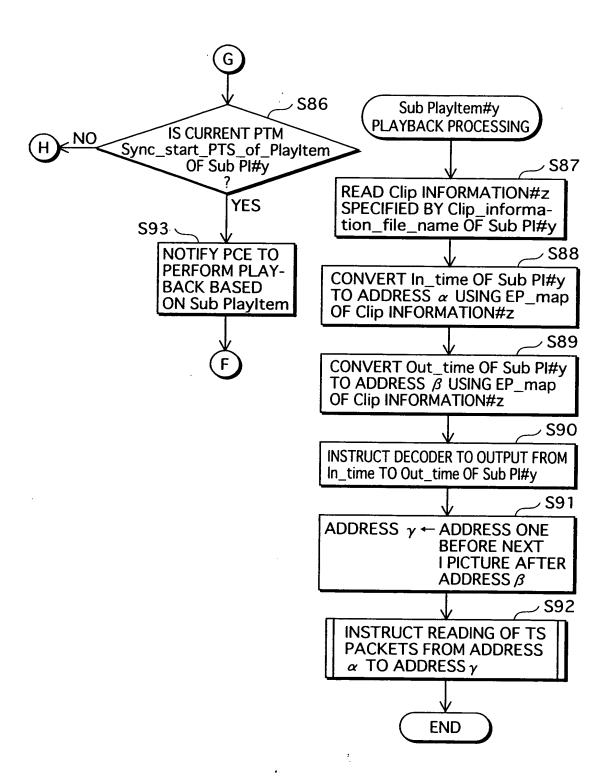
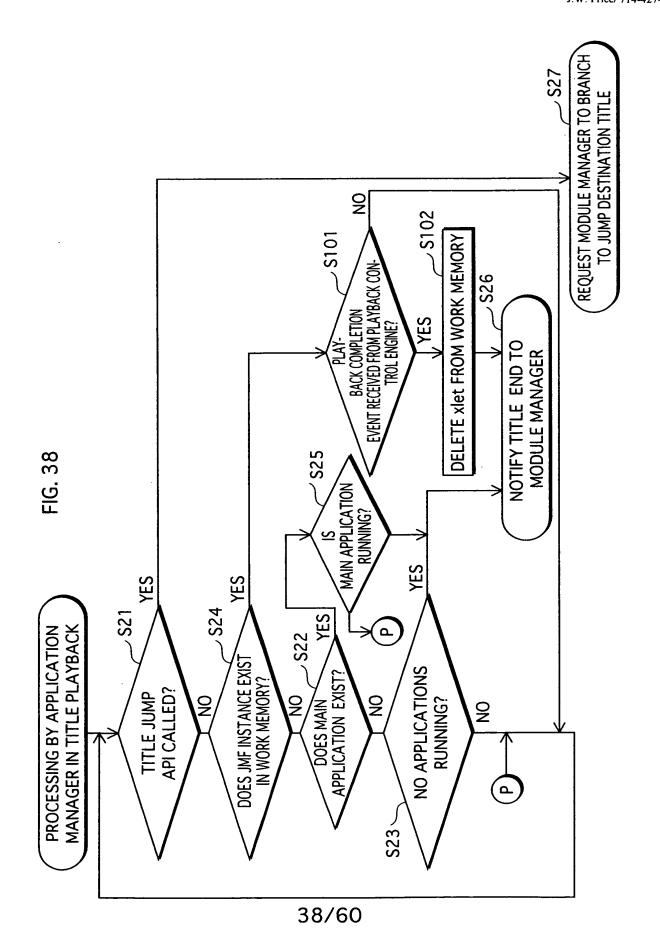
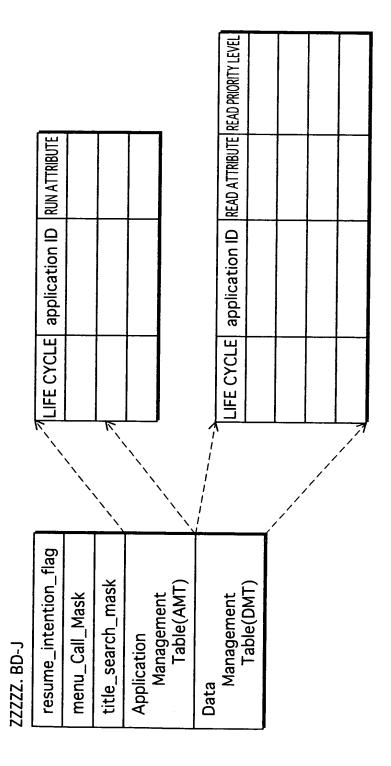
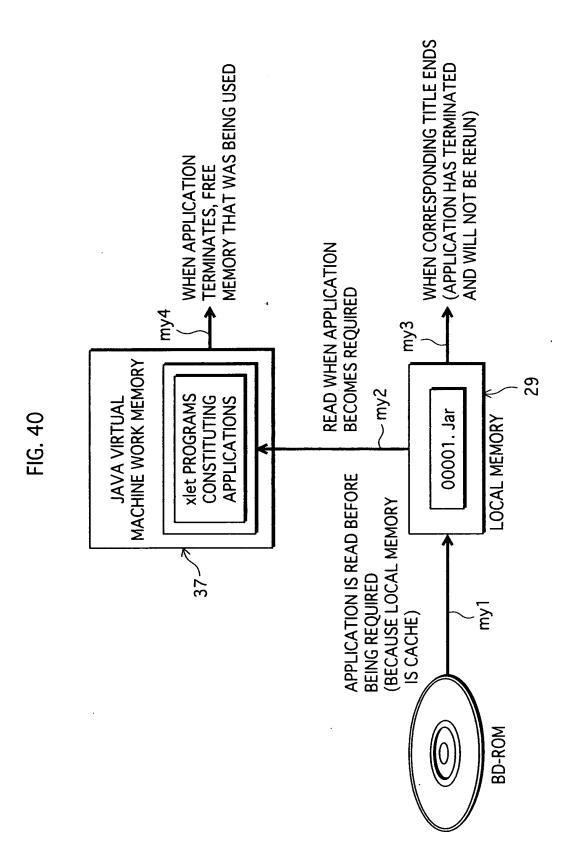


FIG. 37





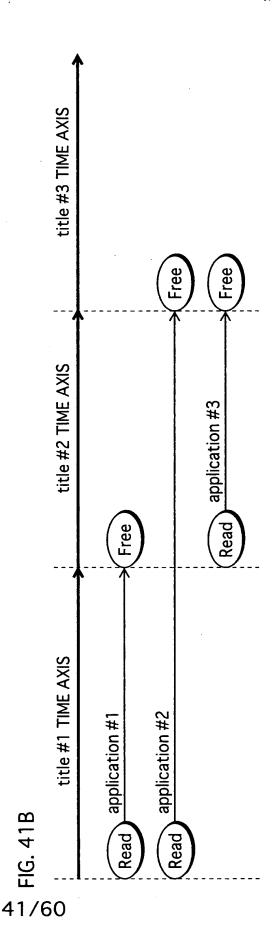


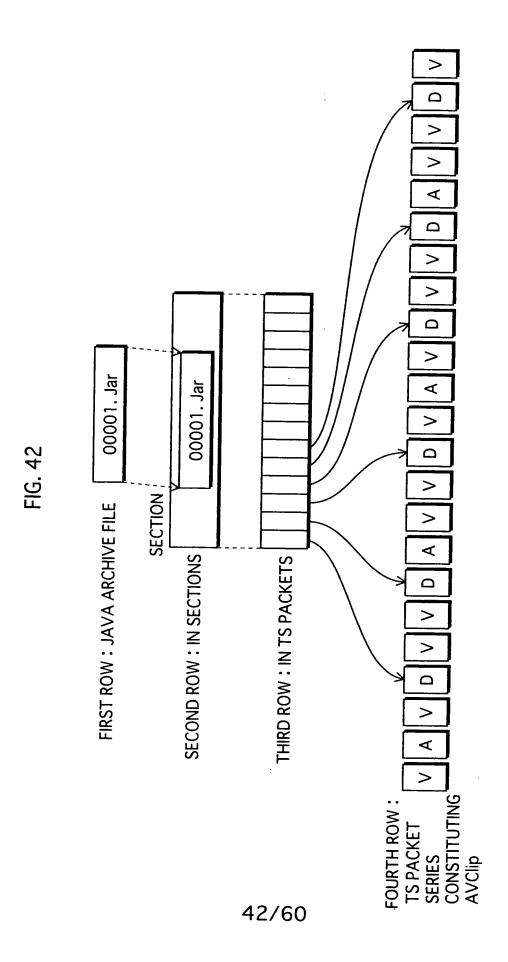


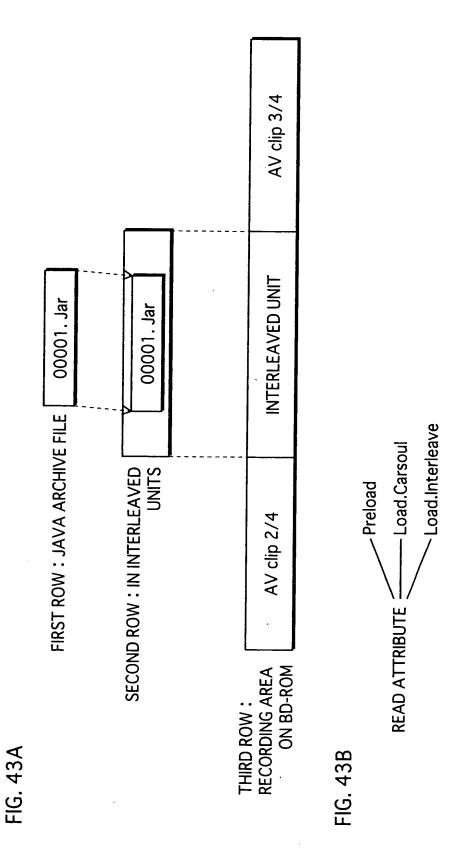
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READ ATTRIBUTE READ PRIORITY LEVEL title #2 DATA MANAGEMENT TABLE application ID application #2 application #1 LIFE CYCLE title #2 title #1 READ ATTRIBUTE READ PRIORITY LEVEL title #1 DATA MANAGEMENT TABLE application ID application #2 application #1 JFE CYCLE title #1 title #1



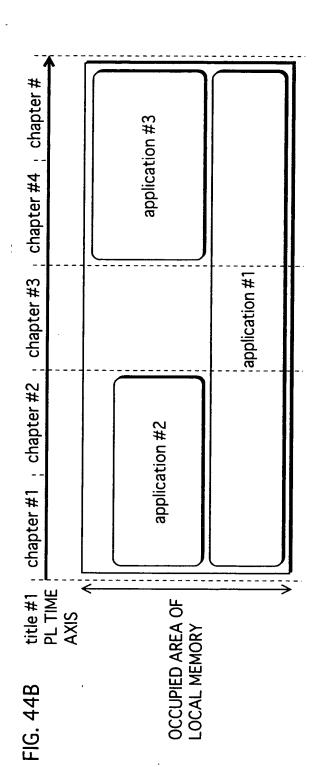


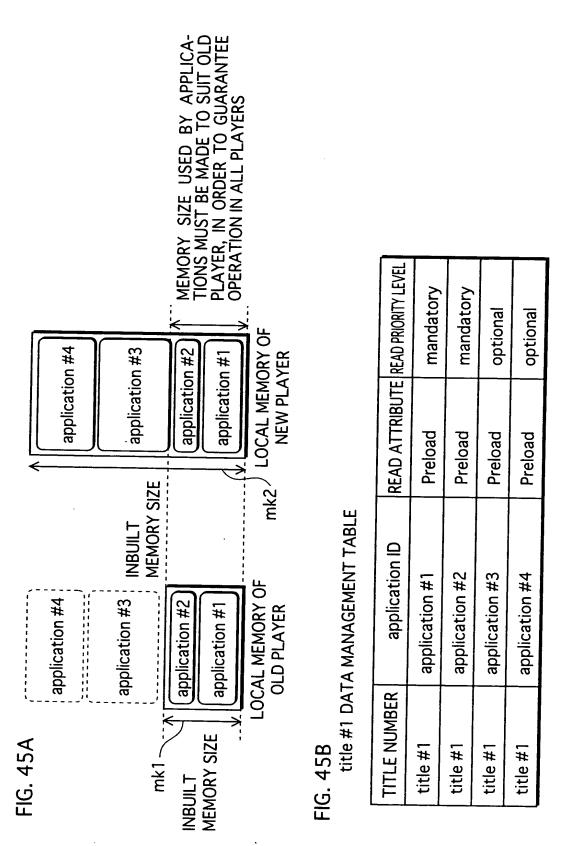


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FIG. 44A title #1 DATA MANAGEMENT TABLE

LIFE CYCLE	application ID	READ ATTRIBUTE	READ ATTRIBUTE READ PRIORITY LEVEL
title #1	application #1	Preload	mandatory
title #1:chapter #1-#2	application #2	Load	optional
title #1:chapter #4-#5	application #3	Load	optional





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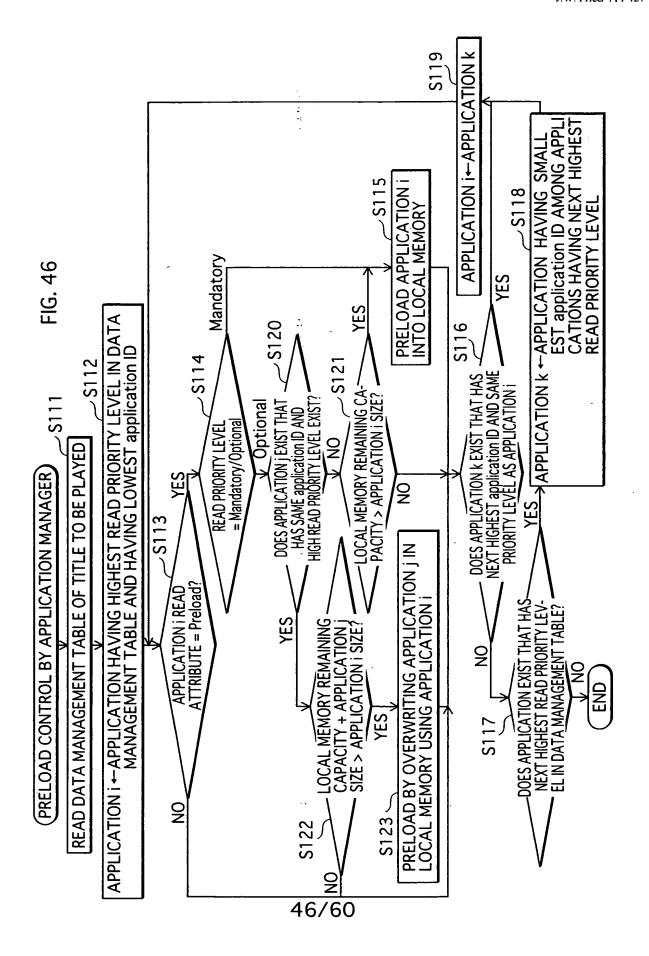
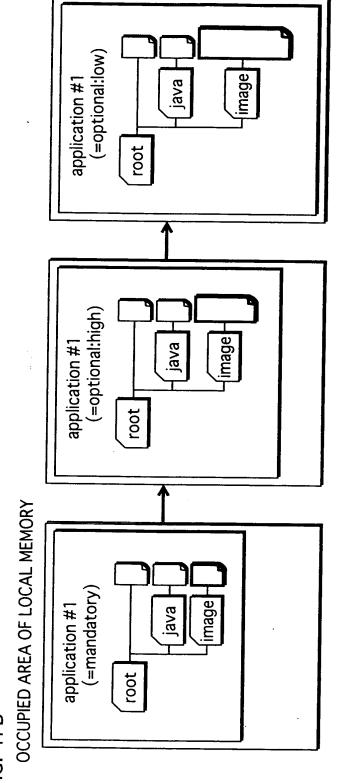


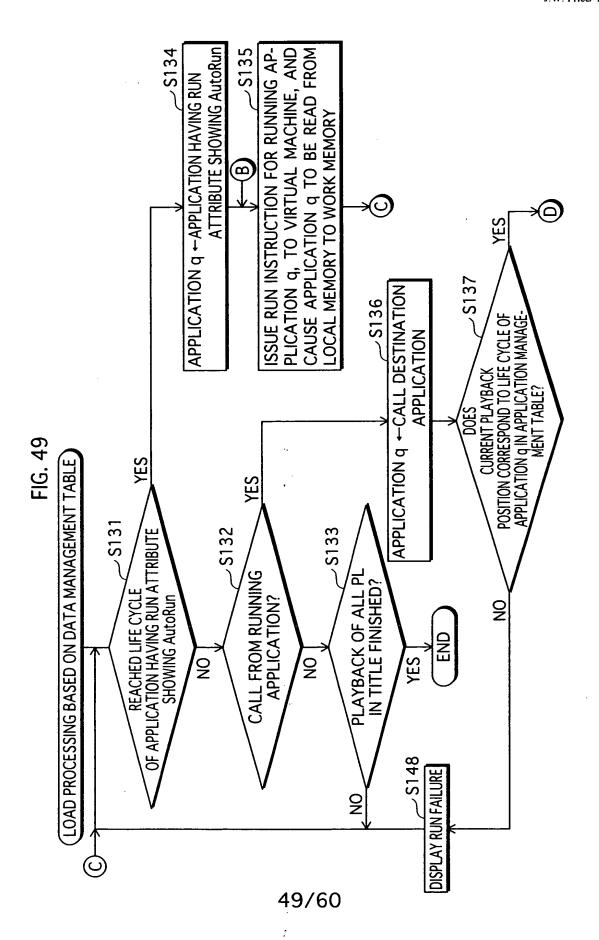
FIG. 47A title #1 DATA MANAGEMENT TABLE

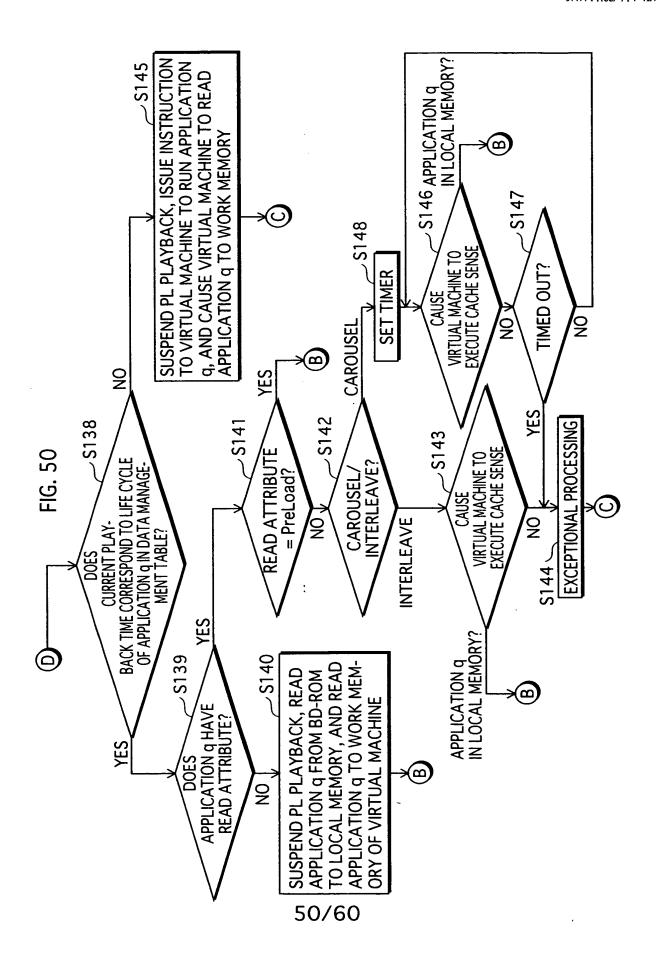
LIFE CYCLE	application ID	READ ATTRIBUTE	READ ATTRIBUTE READ PRIORITY
title #1	application #1	Preload	mandatory
title #1	application #1	Preload	optional:high
title #1	application #1	Preload	optional:low

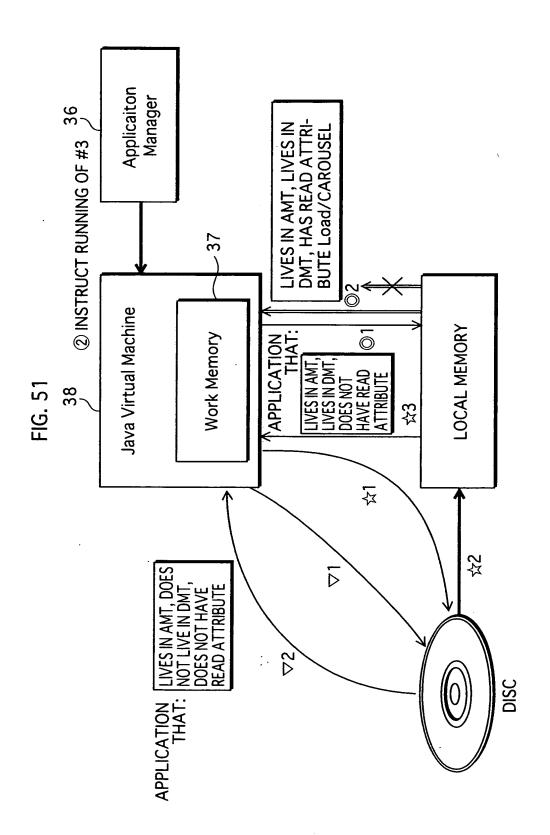
FIG. 47B



PL TIME AXIS PL TIME AXIS READ ATTRIBUTE READ PRIORITY LEVEL mandatory mandatory mandatory optional application #3(Load) chapter #2 chapter #3 chapter #4 chapter #5 chapter #4 chapter #5 Preload Preload Load Load application #3(Preload) application #1 (Preload) application #1 (Preload) chapter #3 application ID application #2 application #3 application #3 application #1 title #1 DATA MANAGEMENT TABLE chapter #2 application #2(Load) application #2(Load) title #1:chapter #4-#5 title #1:chapter #1-#2 chapter #1 chapter #1 LIFE CYCLE MEMORY SIZE OF PLAYER IS SMALL MEMORY SIZE OF PLAYER IS LARGE title #1 title #1 FIG. 48A FIG. 48C FIG. 48B 48/60







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## FIG. 52A

ZZZZZ. BD-J

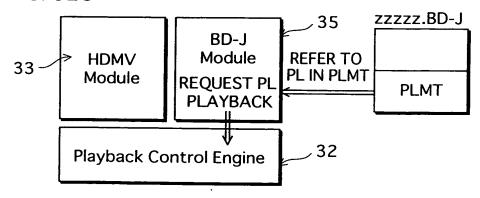
resume_intention_flag
menu_Call_Mask
title_search_mask
Application Management Table(AMT)
Data Management Table(DMT)
PlayList Management Table(PLMT)

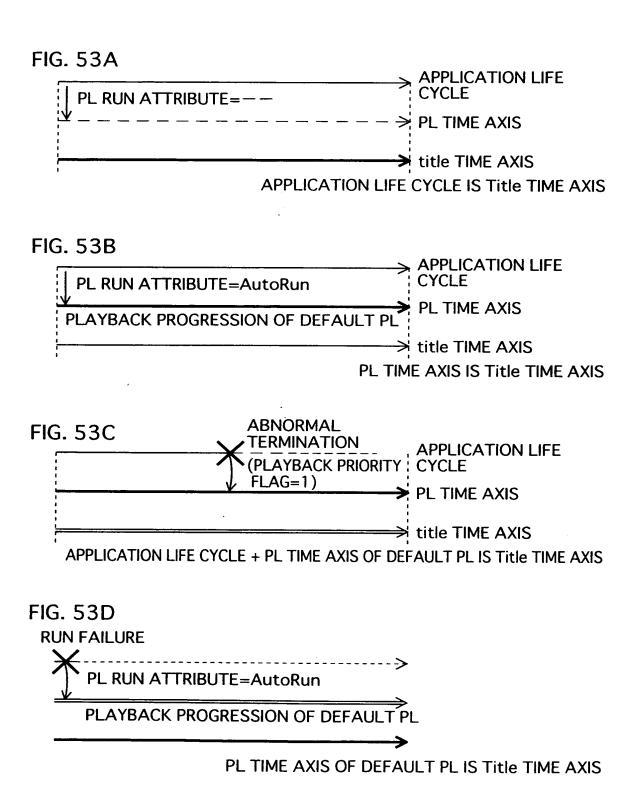
FIG. 52B

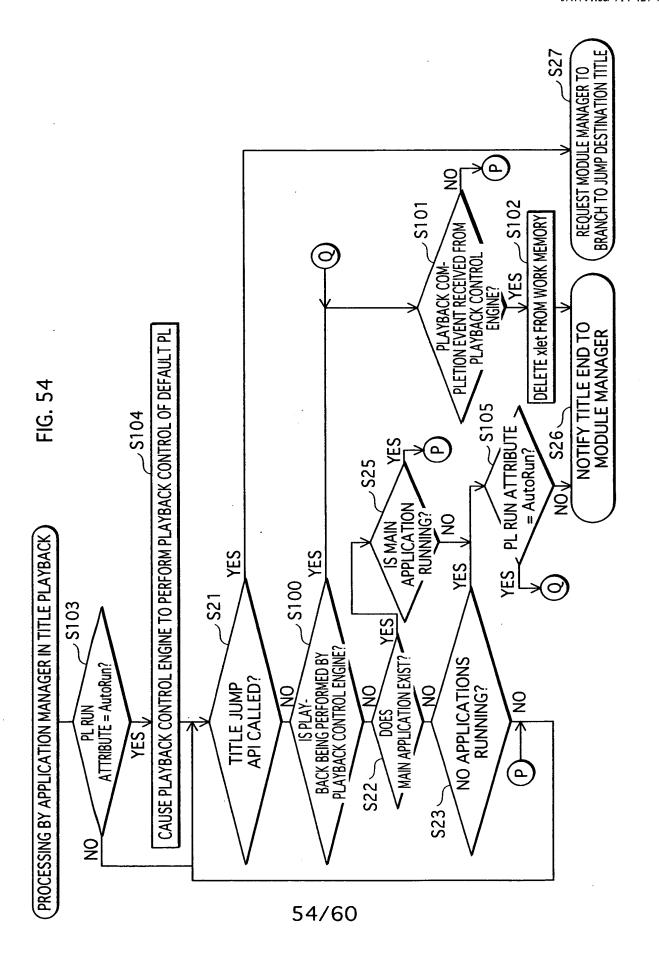
## PL MANAGEMENT TABLE

PLAYLIST ID	PLAYBACK ATTRIBUTE
	Auto Play

FIG. 52C







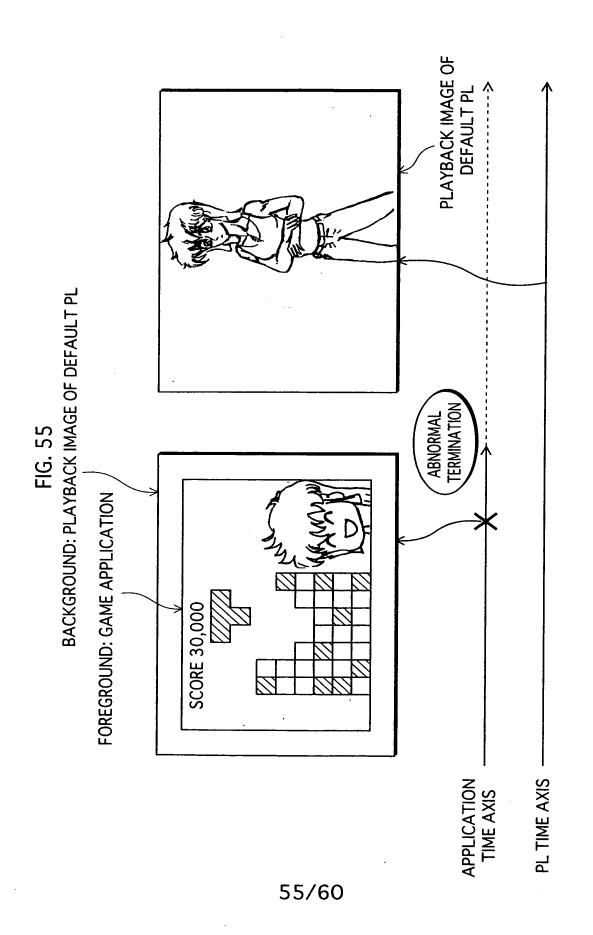


FIG. 56A

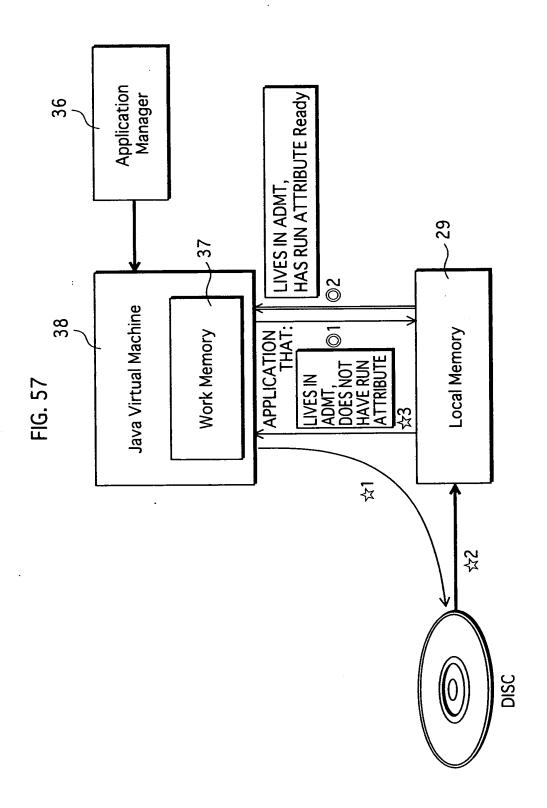
APPLICATION AND DATA MANAGEMENT TABLE

LIFE CYCLE	application ID	RUN ATTRIBUTE	RUN ATTRIBUTE READ PRIORITY LEVEL
title #1	application #1	AutoRun	
title #1:chapter #1-#3	application #2	Ready	
title #1	application #3		
title #1:chapter #2-#4	application #4	Ready	

RUN ATTRIBUTE + READ ATTRIBUTE

FIG. 56B

	LIVES	ON	CALL	×	NOT SPECIFIED
1	LIVES	YES	CALL	×	READY
	LIVES	ON	CALL	0	READY
	LIVES	YES	AUTO	×	AutoRun
-	LIVES	NO	AUTO	0	AutoRun
	LIVES /DOES NOT LIVE	LOAD TO LOCAL MEMORY	AUTO-RUN /CALL RUN	PRELOAD BEFORE AV STREAM PLAYBACK	RUN ATTRIBUTE



**LOCAL MEMORY** 

LOCAL MEMORY

application #1

application #1

FIG. 58A DATA MANAGEMENT TABLE

LIFE CYCLE	application ID	READ ATTRIBUTE READ PRIORITY LEVEL	READ PRIORITY LEVEL
title #1	application #1	Preload	mandatory
title #1	application #2	Preload	option, 255
title #1	application #3	Preload	option, 128

IF FREE CAPACITY OF MEMORY IS INSUFFICIENT, READ ONLY PART OF Option DATA application #3 application #2 MINIMUM MEMORY SIZE OF PLAYER INBUILT MEMORY SIZE OF PLAYER

application #2

FIG. 58B

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application #3 □

FIG. 59A DATA MANAGEMENT TABLE

LIFE CYCLE	application ID	LOAD ATTRIBUTE	LOAD ATTRIBUTE READ PRIORITY LEVEL GROUP ATTRIBUTE	GROUP ATTRIBUTE
title #1	application #1		mandatory	-
title #1	application #2		optional	group #1
title #1	application #3		optional	group #1

FIG. 59B

